**CODENAME: CONFIDENTIAL**

**GLOBAL UNITED DEFENSE®, INC.**

GLOBAL SECURITY SYSTEM SERVICES

# WAR CRIME PREVENTION SECURITY SYSTEMS

# LEG WAR CRIME PREVENTION

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**LEG WAR CRIME PREVENTION SECURITY SYSTEMS**

AUTONOMOUS WAR CRIME PREVENTION SECURITY SYSTEMS INSTANCE BUILDER (**FOR EACH PREVENTION SECURITY SYSTEM: WAR CRIME TYPE;** **BUILD ANY PREVENTION SECURITY SYSTEM THAT ENSURES THAT** **ANY WAR CRIME TYPE** **SHALL ۞NEVER BE ALLOWED۞**, **IMPLICITLY-EXPLICITLY GLOBALLY DEFINED**) {

**WHEREAS** **“MAIN OBJECT” SHALL EQUAL** **“[LEFT, RIGHT] [LEG(S)] [BLOOD VESSEL(S), FOOT, NERVE(S))]”**

PREVENTION SECURITY SYSTEMS: **ALL <MAIN OBJECT> WAR CRIME TYPES;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> ARTERY DRAIN(ED, ING, S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> BRACE(D, S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> CHILL(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> CONTRACTION(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> CRAMP(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> EXPOSURE TO ANY RADIO FREQUENCY;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> JIGGL(E, ING);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MOTION;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MOVEMENT [BACKWARD, FORWARD] [ACTION];**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MUSCLE ALTERATION(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PAIN(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> POKE(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PRESS(ED, ES);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PULSE(D, S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> SHAK(E(S), ING):**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> STRESS(ED);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TEASE(D, S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENSION;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENSOR [BACKWARD, FORWARD] [ACTION];**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TERRORISM [MOTION];**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TOUCH(ES);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TWITCH(ES);**

PREVENTION SECURITY SYSTEM: **ANY CODED MESSAGE IN ANY DEEP VEIN THROMBOSIS;**

PREVENTION SECURITY SYSTEM: **ANY DEEP VEIN THROMBOSIS;**

PREVENTION SECURITY SYSTEMS: **ANY OTHER <MAIN OBJECT> WAR CRIME TYPE(S);**

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